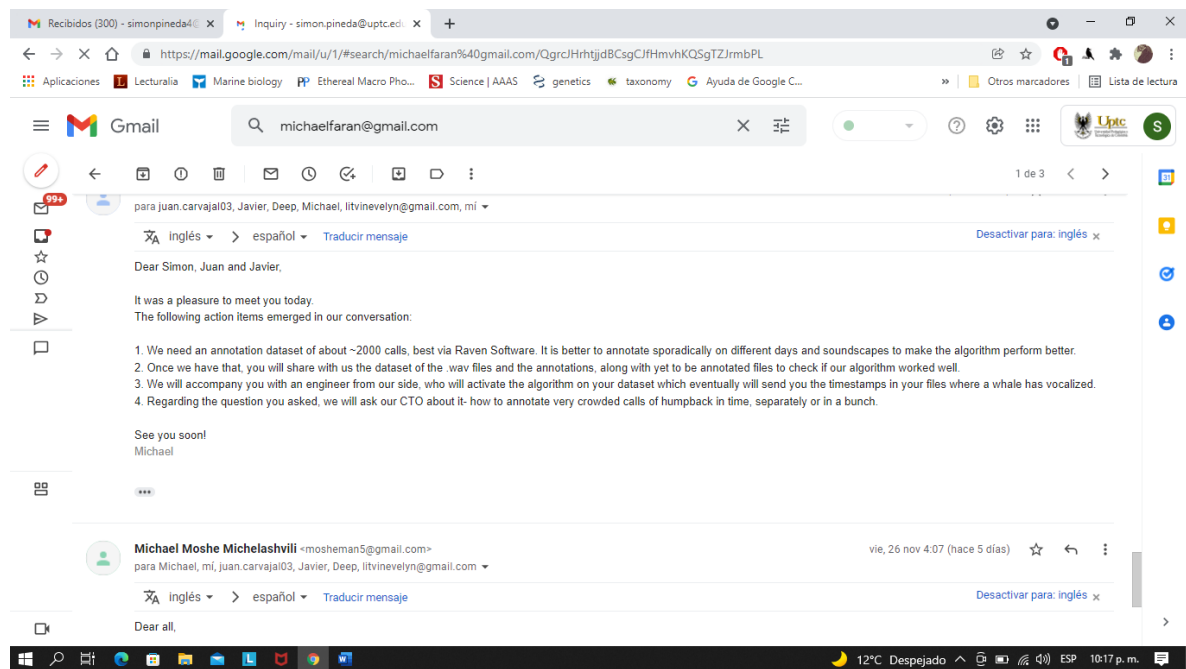


## Project Update: December 2021

We are currently finishing the data organisation, we are talking to the Deep Voice Whale Research Foundation(Tel Aviv-Israel) because they were looking for investigators who had recordings of whale songs and vocalisations and also soundscape for their software that works with Artificial Intelligence, so we are currently finishing the data organisation, starting the data analysis and box classification (through RavenPro) and talking to the Deep Voice Whale Research Foundation for the data analysis.

In the images you will see the emails sent with Deep Voice Whale Research Foundation and also a screencapture of the RavenPro software with an audio recorded by us.



Recibidos (300) - simonpineda4@... x Inquiry - simonpineda@uptc.edu x +

https://mail.google.com/mail/u/1/#search/michaelfaran%40gmail.com/QgrCjHrhtjdBCsgCjHmVhKQsgTZJrmbPL

Aplicaciones Lectoría Marine biology P Pteroth Macro Pho... Science | AAAS genetics taxonomy Ayuda de Google C...

1 de 3 < >

Michael Moshe Michelashvili <msheman5@gmail.com>  
para Michael, mi, Juan, carvajal03, Javier, Deep, litvinevlyn@gmail.com

inglés > español Traducir mensaje Desactivar para: inglés x

Dear all,

Regarding the annotations of crowded regions - it depends on the classifier resolution we want to achieve.  
For example, if I want a classifier with resolution of one second, and tag a sample of 10 seconds that has 2 sec of bg noise, I'll bring "bad" data to the model, since the call I tagged for it includes background noise as well.

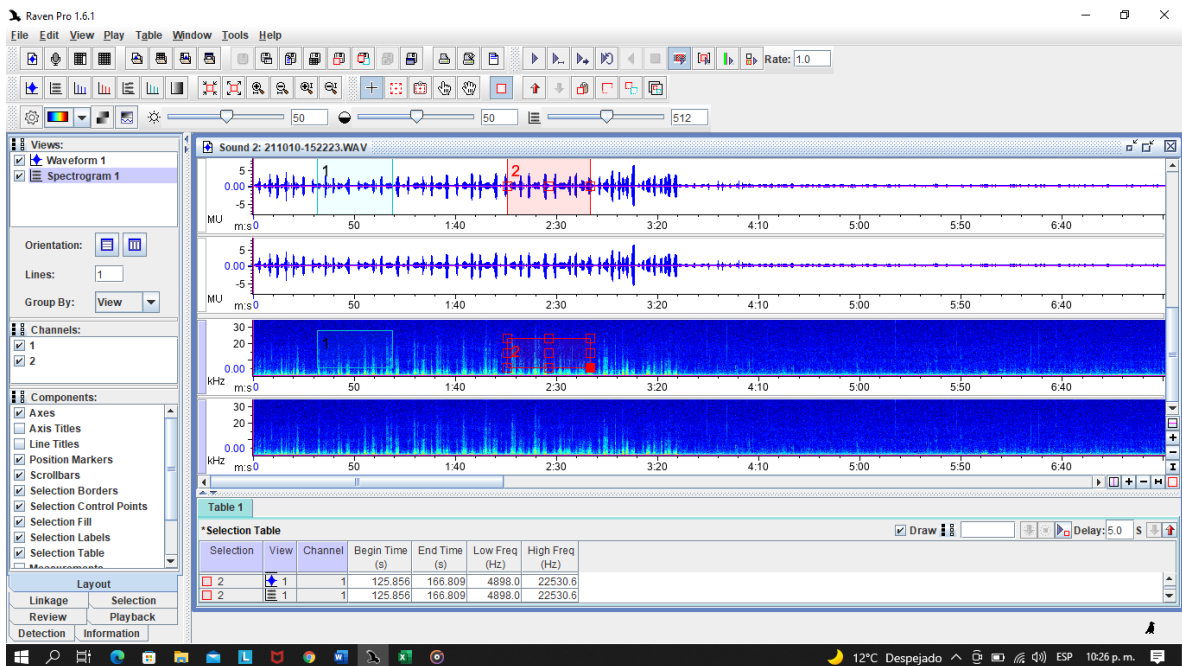
so the answer is based on the time resolution.  
Usually we recommend training on time resolutions of 1-3 seconds, so if the crowded segment doesn't include gaps longer than that it's ok to tag it all together.  
Otherwise it needs to be tagged separately, so the model won't learn bg noise as a positive call.

Michael Moshe Michelashvili - mobile: +972-526932438

\*\*\*

Responder Responder a todos Reenviar

12°C Despejado 10:17 p. m.



12°C Despejado 10:26 p. m.